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| ***IN THE NAME OF ALLAH, THE GREATEST THE MOST MERCIFUL*** | |
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| **INTERNATIONAL ISLAMIC UNIVERSITY CHITTAGONG** | |
| **DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING** | |
| ***Lab Report-02*** | |
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| **Semester: 7th** |  |
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| **Section: 7BM** |  |
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| **Course Code:** CSE- 4742 |
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| **Course Title:**  Computer Graphics Lab  **Course Teacher Name:** : Mahadi Hasan,   Associate Professor, Computer Science and Engineering.     1. **Draw a line**   from graphics import \*  win = GraphWin("Line",400,400)  s=Line(Point(0,0),Point(300,300))  s.draw(win)  win.mainloop()     1. Draw a Circle   import turtle  my\_turtle = turtle.Turtle()  my\_turtle.circle(100)  turtle.done()     1. **Draw a Rectangle**   import turtle  my\_turtle = turtle.Turtle()  my\_turtle.forward(100)  *# draw the first side*  my\_turtle.right(90)  *# turn right 90 degrees*  my\_turtle.forward(50)  *# draw the second side*  my\_turtle.right(90)  my\_turtle.forward(100)  *# draw the third side*  my\_turtle.right(90)  my\_turtle.forward(50)  *# draw the fourth side*  turtle.done()    **2. Draw A, B**  from graphics import GraphWin, Point, Line, Rectangle, Circle  *# Create a window object*  win = GraphWin("Letters", 500, 500)  *# Draw letter A*  line1 = Line(Point(50, 250), Point(150, 50))  line2 = Line(Point(150, 50), Point(250, 250))  line3 = Line(Point(100, 150), Point(200, 150))  line1.draw(win)  line2.draw(win)  line3.draw(win)  win.getMouse()  win.close() |